Size-dependent physiological responses of shore crabs to single and repeated playback of ship noise

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Anthropogenic noise has fundamentally changed the acoustics of terrestrial and aquatic environments, and there is growing empirical evidence that even a single noise exposure can affect behaviour in a variety of vertebrate organisms. Here, we use controlled experiments to investigate how the physiology of a marine invertebrate, the shore crab (Carcinus maenas), is affected by both single and repeated exposure to ship-noise playback. Crabs experiencing ship-noise playback consumed more oxygen, indicating a higher metabolic rate and potentially greater stress, than those exposed to ambient-noise playback. The response to single ship-noise playback was size-dependent, with heavier crabs showing a stronger response than lighter individuals. Repeated exposure to ambient-noise playback led to increased oxygen consumption (probably due to handling stress), whereas repeated exposure to ship-noise playback produced no change in physiological response; explanations include the possibility that crabs exhibited a maximal response on first exposure to ship-noise playback, or that they habituated or became tolerant to it. These results highlight that invertebrates, like vertebrates, may also be susceptible to the detrimental impacts of anthropogenic noise and demonstrate the tractability for more detailed investigations into the effects of this pervasive global pollutant.

1. Introduction

Anthropogenic noise has substantially changed the acoustic environment both on land and underwater in the last century, and is now recognized as a major pollutant. Many different noise sources, including road and ship traffic, urban development, sonar and pile driving have been shown to have a negative impact on a wide variety of organisms [1–3]. However, empirical work has tended to focus on the overall response of cohorts of individuals, and experiments generally consider the consequences of a single noise exposure in isolation [4,5].

It is clear from other research fields that all members of a population are not necessarily affected in the same way by a given stimulus. For example, sex, dominance status, age and size can influence animal responses. In the context of environmental change, larger brook trout (Salvelinus fontinalis) were found to be more susceptible to increasing temperatures [6], whereas an inverse relationship between body size and metal sensitivity was seen among conspecific individuals of four macro-invertebrate species [7]. To date, potential intrapopulation differences in response to anthropogenic noise have received little consideration (but see [8]).

From a logistical perspective, it is understandable why noise-related experiments have often involved a single presentation of the relevant stimulus. However, organisms in most natural situations are likely to experience either chronic- or repeated-noise exposure, which might lead to changes in response through such processes as habituation, tolerance and sensitization [9].
2. Material and methods

All crabs were collected from Newquay harbour (50°25’ N, 5°5’ W), transported to Bristol Aquarium by courier and held in polystyrene tanks. Full details of husbandry and all other methodology are available in the electronic supplementary material.

Both an ambient and a ship-noise recording were made at each of three UK ports, and playback tracks constructed in Audacity v. 1.3.13 (http://audacity.sourceforge.net/). Experimental tracks were played back using a similar setup to Purser & Radford [21]. Tracks were re-recorded 10 cm from the speaker in the experimental tank and modified (uniform amplification or attenuation) to generate a received level for that tank position of 108–111 dB.

For both experiments (single- and repeated-noise exposure), crabs were randomly allocated to one of the two sound treatments (ambient or ship noise); separate cohorts were used for each experiment. For each trial, the crab was placed in a 1 l airtight container (ambient or ship noise); separate cohorts were used for each experiment. For each trial, the crab was placed in a 1 l airtight container (ambient or ship noise); separate cohorts were used for each experiment.

In the single-exposure experiment, 40 crabs were allocated into two treatment groups (ambient noise: 20 crabs, ship noise: 20 crabs). In the repeated-exposure experiment, 36 crabs received ship-noise playback eight times at 48 h intervals; 30 crabs were used on day one, but mortality resulted in a sample size of 22 for analysis. All animals from both experiments were weighed to the nearest 0.01 g (My Weigh iBalance 201).

Statistical analyses were conducted in R version 2.14.2 (The R Foundation). Data (uploaded to Dryad data repository (doi:10.5061/dryad.366f5) (Wale et al., data file)) fitted the assumptions of normality and heterogeneity of variance for parametric testing.

Oxygen consumption in the single-exposure experiment was significantly affected by the interaction between crab mass and sound treatment (two-way ANOVA, interaction: $F_{1,30} = 6.83$, $p = 0.014$; mass: $F_{1,30} = 29.20$, $p < 0.001$; treatment: $F_{1,30} = 34.34$, $p < 0.001$). The greater consumption of oxygen in response to ship-noise playback—crabs experiencing this sound treatment consumed, on average, 67% more oxygen than those exposed to ambient-noise playback—was most pronounced for heavier crabs (figure 1). The vast majority of crabs in both treatments remained stationary, and there were never any escape attempts.

In the repeated-exposure experiment, oxygen consumption was significantly affected by the interaction between day in the sequence and sound treatment (repeated-measures ANOVA, interaction: $F_{7,160} = 2.18$, $p = 0.038$; day in sequence: $F_{7,160} = 0.85$, $p = 0.551$; treatment: $F_{1,160} = 171.99$, $p < 0.001$). While animals repeatedly exposed to ambient-noise playback showed an increase in oxygen consumption across time, there was no significant change in those crabs repeatedly exposed to ship-noise playback (figure 2); crabs exposed to ship-noise playback always showed greater oxygen consumption.
consumption than those experiencing ambient-noise playback (as per the single-exposure experiment). While larger crabs still consumed proportionately more oxygen than smaller crabs when exposed to ship-noise playback (mass: $F_{1,84} = 4.60$, $p = 0.035$), crabs of all sizes showed the same consistent oxygen consumption across time (interaction between day in sequence and mass: $F_{1,84} = 0.34$, $p = 0.564$).

4. Discussion
Crabs exposed to ship-noise playback consumed more oxygen than those experiencing playback of ambient harbour noise. Physiological impacts of noise have been previously demonstrated in a range of vertebrate species [22], but rarely in invertebrates (see [23] for an exception). Assessing how noise affects physiology, in addition to behaviour, is vital for a full understanding of both proximate and ultimate impacts on fitness [22].

The greater oxygen consumption in response to ship-noise playback is unlikely to have resulted from increased movement, because there was no discernible difference between sound treatments in the activity of animals. Increased oxygen consumption in static animals indicates a higher metabolic rate. If greater energy expenditure is not matched by an increased uptake of food, decreased growth and survival may result [24]. However, compensatory foraging may indirectly increase the risk of mortality through greater exposure to predatory threats [25]. Higher metabolic rate can also indicate increased cardiovascular activity arising from stress, and chronic stress can ultimately reduce fitness through detrimental effects on reproductive success and growth [22].

The increased oxygen consumption rate with each subsequent exposure to ambient-noise playback may result from repeated handling; holding tanks had similar noise profiles to the ambient-noise playback (see the electronic supplementary material). The lack of a similar positive relationship for individuals in the ship-noise treatment, which might, therefore, have been expected, could be explained in at least two ways. First, crabs may already show a maximum response on first exposure to ship-noise playback—as in the single-exposure experiment, oxygen consumption of individuals experiencing this treatment was higher than those exposed to ambient-noise playback; there may be no way to detect sensitization using this physiological response measure. Second, crabs might be habituating and/or becoming more tolerant to ship-noise playback; if their response to the playback lessened over time, this would counteract any increased oxygen consumption arising from repeated handling. Strong conclusions about habituation, tolerance and sensitization are, therefore, difficult, but further studies are clearly warranted and should also consider more frequent and/or longer exposures than here.

Previous work has indicated size-dependent differences in response to anthropogenic disturbances, such as rising temperatures and metal toxicity [6,7]. Our study suggests for the first time that there could be similar variation in response to noise; crabs differed in their response to single, but not repeated, noise exposure depending on their mass. One possibility is that bigger individuals are able to consume more oxygen proportionate to their body size when stressed; there may be size-related variation in the flexibility of crabs in their metabolic capacity. Consistent size-related differences in response could have impacts on population dynamics. In the current case, that might mean that larger individuals exposed to noise are less likely to survive; the smaller individuals that remain might be less likely to reproduce. For commercially important species, smaller-sized individuals are also less valuable.

In general, studies of anthropogenic noise have tended to focus on vertebrates [1–3]. The paucity of attention on invertebrates is not commensurate with their abundance and diversity (they make up 60% of marine species), their importance ecologically (as essential components of food webs) and economically (especially in light of changing fisheries) or their value in terms of new natural products [26,27]. Care is clearly needed when interpreting our results in a real-world context, both because tank playbacks cannot replicate natural sound fields perfectly (see the electronic supplementary material) and because crustaceans are likely to detect sounds, at least in part, using particle motion. However, our study highlights not only that invertebrates are potentially susceptible to the impacts of anthropogenic noise, but that they provide a tractable option for detailed investigations into the impacts of this pervasive global pollutant, which is likely to be complex.

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References


